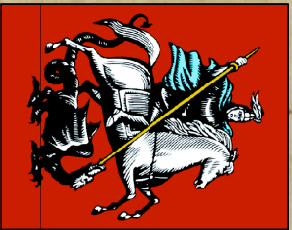


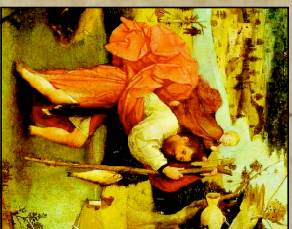
## San Giorgio



Win: Have all area of another player in own zone of control

Extra: Gain an extra fish (once) for every cathedral built

## San Cristofori



Win: Have 3 of each food and luxury good in storage

Extra: Can store any amount of goods in cathedral

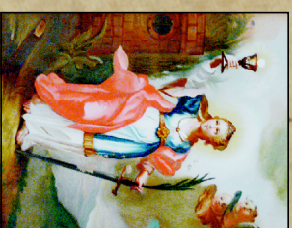
## San Nicolo



Win: Have 20 men

Extra: When building two houses, get lowest number house for free

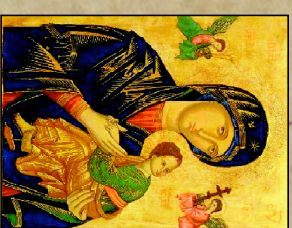
## Santa Barbara



Win: Build every building at least once (graveyard not needed)

Extra: May rearrange buildings

## Santa Maria



Win: Any 2 victory conditions

Extra: All extra abilities

## San Giorgio



Win: Have all area of another player in own zone of control

Extra: Gain an extra fish (once) for every cathedral built

## San Cristofori



Win: Have 3 of each food and luxury good in storage

Extra: Can store any amount of goods in cathedral

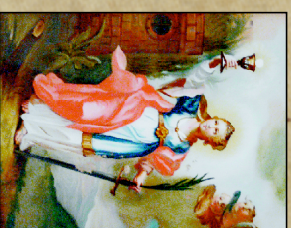
## San Nicolo



Win: Have 20 men

Extra: When building two houses, get lowest number house for free

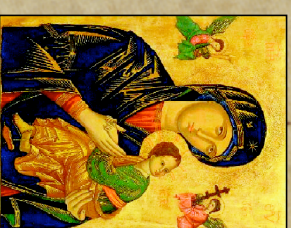
## Santa Barbara



Win: Build every building at least once (graveyard not needed)

Extra: May rearrange buildings

## Santa Maria



Win: Any 2 victory conditions

Extra: All extra abilities