

San Cristoforo



Win: Have 3 of each food and luxury good in storage

Extra: Can store any amount of goods in cathedral

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San Nicola



Win: Have 20 men

Extra: When building two houses, get lowest number house for free

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The names of the saints in Antiquity look and sound Italian, but, as you may have noted, not all are. I assume this is intentional and shows that Antiquity does not play in Italy but in a sort-of Tuscany landscape where you have to send explorers to find wine and where is no espresso at all. Also, the Biologists make wine, and the Alchemists clean the environment... as I said, it is a weird country.

However, for those who prefer correct Italian saints, here is replacement card set. Prego.

Ciao,  
Lutz (who does not really speak Italian)

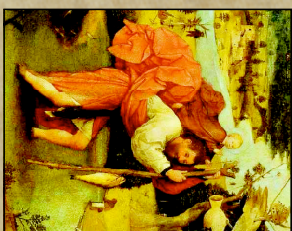
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